

### Who's here?



#### Mark Fisher – Chief Development Officer

- Been with Merlin for 23 years
- Member of the Executive Committee
- Part of the original MBO team
- Managing Director since 2002
- Chief Development Office for Merlin Magic Making since 2011



#### Alistair Windybank – Senior Finance Director

- Been with Merlin for 10 years
- Head of Corporate Finance 2010
- Investor Relations Director 2013 following Merlin's IPO
- Moved to MMM in November 2016 as Senior Finance Director



#### Paul Moreton – Group Creative Director

- Paul joined Merlin in 2012 as Group Creative Director
- \* 6+ years leading the Creative, R & D & IP division at Merlin Entertainments
- 9 years in various Leadership roles in Media
- 12 years Marketing roles for The Tussauds Group



#### Mike Vallis – Divisional Director New Brands

- Mike joined The Tussauds Group in 1991
- \* Has held numerous operational roles
- 13+ years as Divisional Director in Merlin Theme Parks
- Appointed in current role in November 2016 to Develop and roll out New Brands



## Aims of today

We want to leave you with a better of understanding of:

- Merlin Magic Making as a unique, in-house resource, and source of competitive advantage; and
- → Our three new brands: the strength of the IPs, the roll out potential, and the associated challenges.....

...... And a sneak preview of the Bear Grylls Adventure!

## Agenda

- 10:15 Intro & Merlin Magic Making
- 10:45 The New Brands
  - Peppa Pig World of Play
  - Little BIG City
  - Bear Grylls Adventures
- 11:30 Roll out Potential
- 12:00 Summary and Q & A
- ★ 12:30 Buffet lunch
- ★ 13:00 Tour of Bear Grylls Adventure





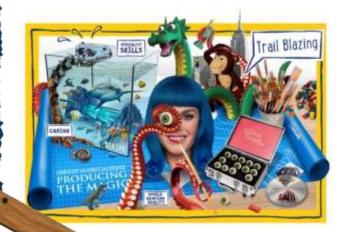
AT THE

**HEART OF** 



## **EVERYTHING**

WE DO

















Research, Research, Research

Lease **negotiation** and Site Acquiring

Financial / Tax / Legal / HR due-diligence

Board approval champions

Acquisitions



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New Product **Development** 

New attraction roll out

**New Midway** Brand

IP development & exploitation



### THE 'SPARKLE'



DEVELOP GLOBAL AND LOCAL IP PARTNERSHIPS FOR USE ACROSS THE PORTFOLIO







4 Model Shops around the world

> 4 model shops around the world

Standardise processes & quality world wide



LEGO MODELS Focus on Minilands for LLPs & LDCs

Animation best practice & reliability

Building the models

Ready for shipment









# MAVD



Research &

Development

Project
Development –
New Openings

**Inspiring Displays** 



**Standards** 





MERLIN

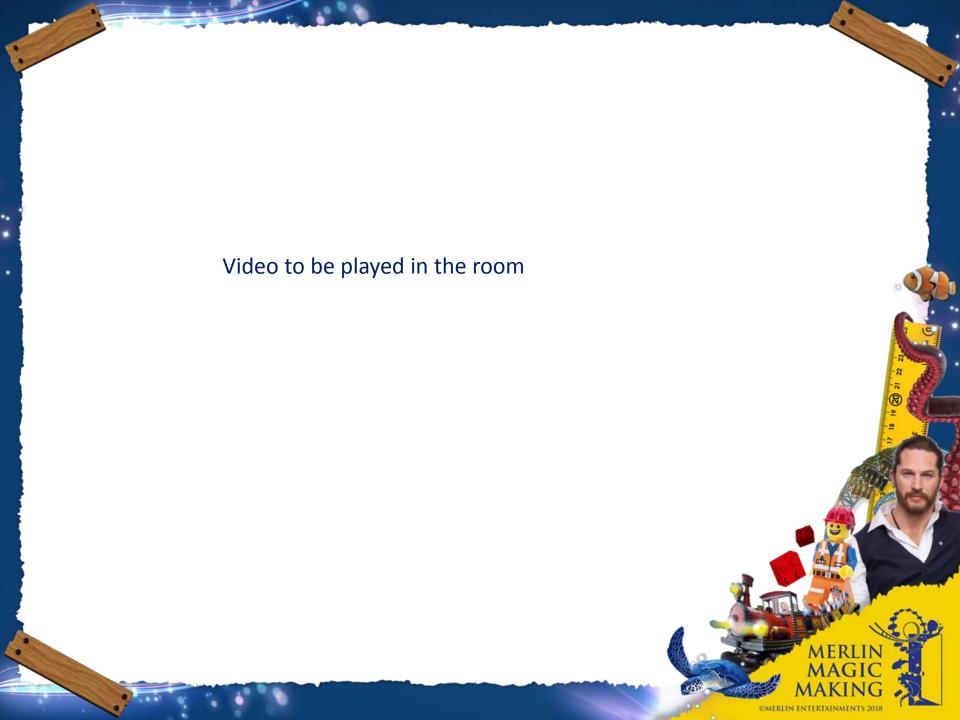
Giant Magnifying Glass

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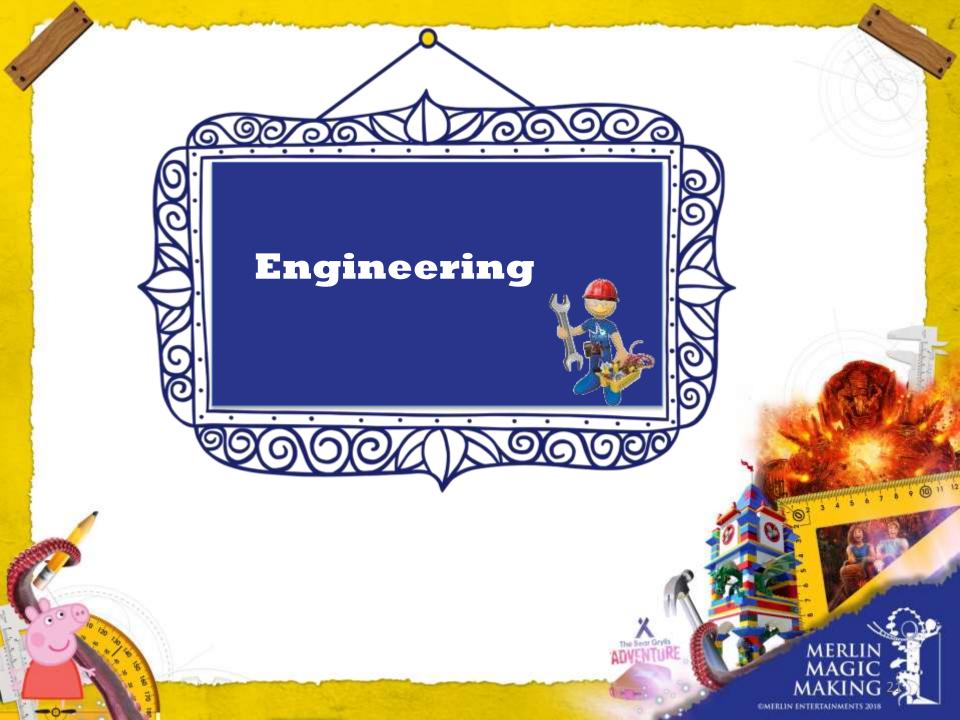
## **Project Delivery**

57 Major Projects

25 Countries







### **Engineering Objectives**



**Engineering standards, practices and processes** 



Sector-leading safe, compliant and optimised asset performance



**Guest Experience** 





## Funky Stuff 2018

Video to be played in the room





## New Brands

Little BIG City



## Why New Brands?

#### **Families**



















#### **City centre tourists**









#### **Teenagers & Young adults**











#### **Clustering**







#### **Adventure/** experience seekers





## Merlin's Portfolio

£250m



LEGOLAND

Mid-parks



### FINDING THE MAGIC

### 'THE SCIENCE'



#### How do we choose 'New Brands'

LBC

- Model based attraction success /performance
- ★ Location/Tourism
- ★ Global

**PPWOP** 

- Large preschool play sector market
- Content/frequency play ideas
- ★ Eur/NAM/China

**BGA** 

- Activity based attraction growth
- Location, content, performance
- ⋆ Focus UK/USA

Brand/IP selection

Review

**Global Sector** 

**Concept Creation** 

N/A

In-house

 Kidzglobal preschool IP strength (EUR/NAM/China)

★ Family co-creation

High profile activity led IP (UK/USA)

⋆ BGA co-creation

Research

Qualitative – focus groups – Attitudes and behaviours, concept appeal, identify core target consumers

Quantitative – statistical – concept appeal, price sensitivity behavious

**Brand / Attraction Development** 

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### **New Brands**













## Peppa Pig

Peppa Pig is a hugely successful, critically acclaimed pre-school animated series for girls and boys.

Peppa is a loveable, cheeky little piggy who lives with her younger brother George, Mummy Pig and Daddy Pig. Peppa Pig episodes feature situations that are very familiar to small children. Peppa's favourite things include playing games, dressing up, days out and jumping in muddy puddles. Peppa's adventures always end happily with loud snorts of laughter!

Peppa Pig is a co-production between the animation studio Astley Baker Davies and Entertainment One.



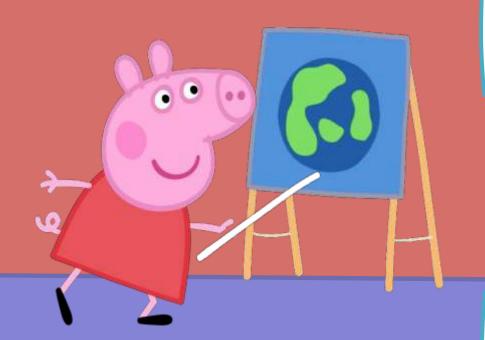


### Peppa Summary

- ★ Fits play centre landscape
- High awareness.....and growing
- → Proposition initially received well
- → Detailed concept popular
- ★ ITV\* scores comparable to LDCs



## The international reach of Peppa Pig



Peppa Licensing Programme launched in over 60 territories with over 800 licensees

Broadcast in 180 territories in over 40 languages

£1+ Billion global retail sales per annum

## A truly global pre-school brand

Global brand tracking ranks Peppa Pig as a TOP 10 pre-school brand in more than 70% global markets



That's everywhere from
Argentina to Australia, Singapore
to South Africa and China to
Canada

#### Global Overview

Fast growing in multiple markets

1.6 million tickets sold to Peppa Pig Live shows globally

Over 33 million app downloads

+50 million toys sold worldwide



#### **Brand values**



Broad appeal



**Family** 



Life experiences



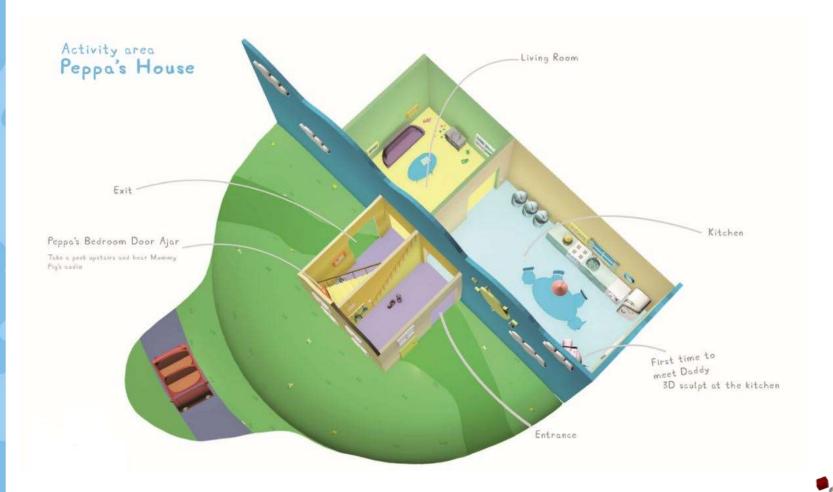
Fun & humorous



Friendship









Activity area Peppa's Treehouse and George's Fort









#### **LBC Summary**

- ★ Model Village concept popularity
- ★ History / story telling
- ★ Tourist learning about city
- Interactivity / Immersion
- ★ Cluster Strategy







Between being interested in the history and stories of a city and the success of model villages across the world, we identified a gap





HISTORY & STORIES





#### **MINIATURE**





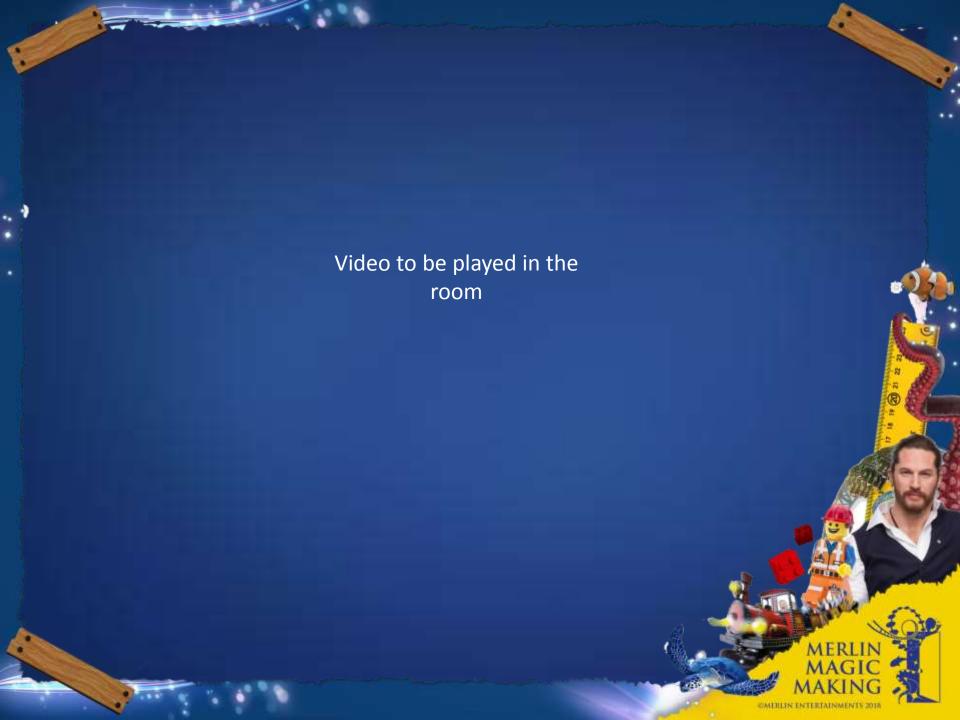




DMERLEN ENTERTAINMENTS 2018















大城小像·北京

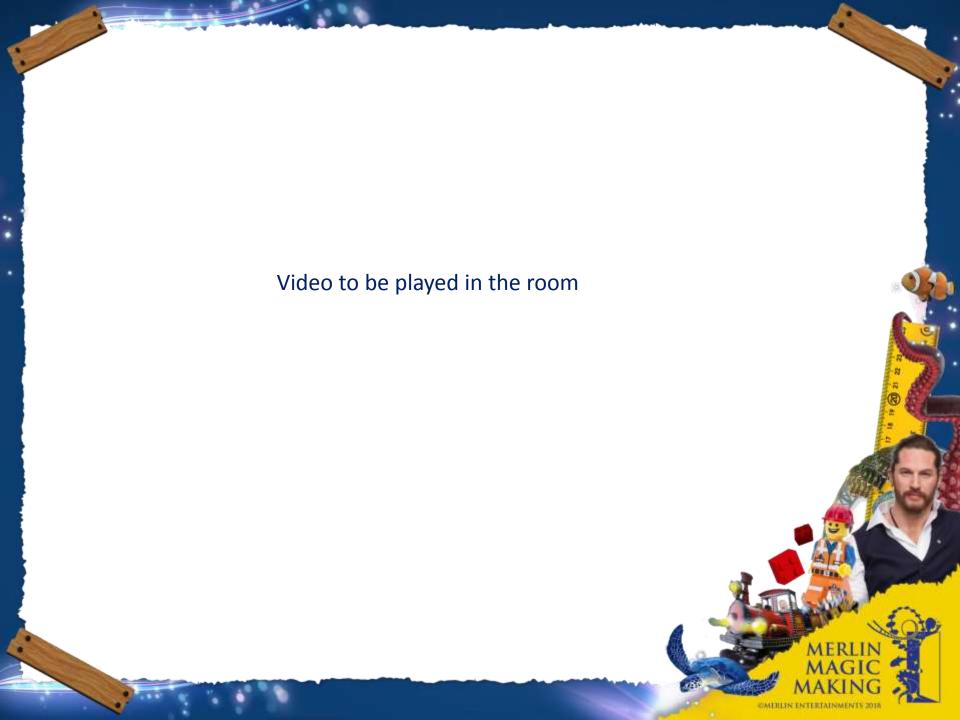
## 全新交互式微缩体验证

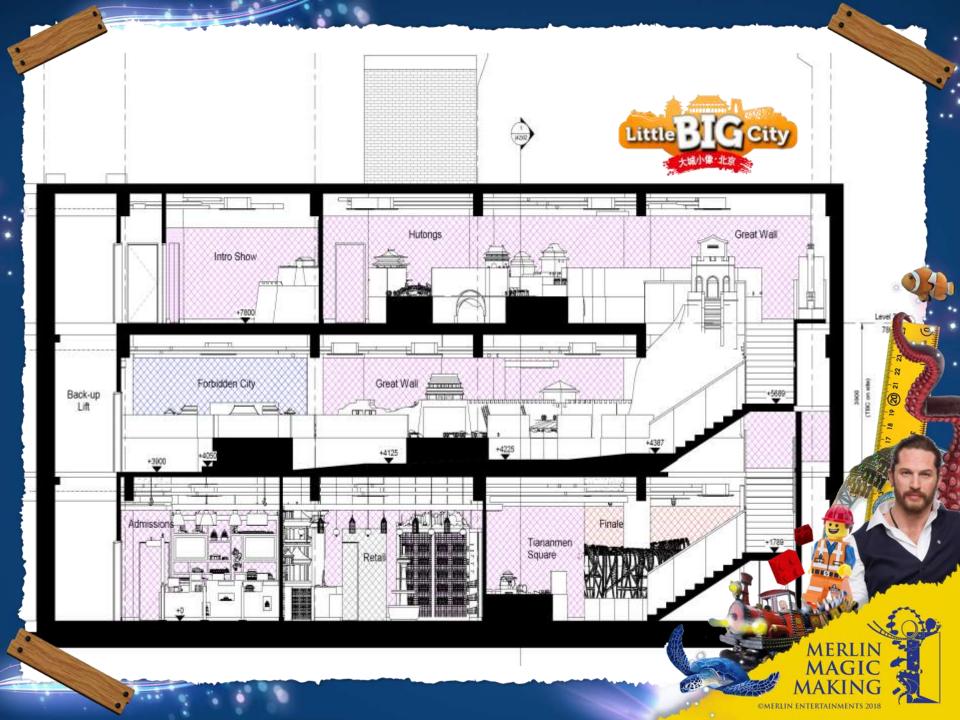
前所未有的历史呈现

一日穿越千年,亲历北京的前世与今生!

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EMPRIES ENTERTAINMENTS 2018



















#### **Bear Grylls Summary**

- Increase in Activity based attractions
- ★ Credible Host
- Fun / Physical / Mental challenge
- Immersion with friends / family
- High awareness in target group





# Leisure time demand for everyday adventure is increasing

- Sports equipment sales +39%
- Climbing clubs +30%
- British Mountaineering Council +18%

Source: Getting Active Outdoors: A study of Demography, Motivation, Participation and Provision in Outdoor Sport and Recreation in England – Sport England Jan 2017

Sport England – Active People Survey – Feb 2017 report



# Our opportunity is to provide amazing added value experience

Fun

Physical experience

Mental creative experience

"The Future Consumer wants, service, expectation of choice, pursuit of value and desire for experience"

(Experian report)

"People growing desire for experiences bring with it a desire for self improvement. We want to do things that make us better people than rather just enjoying ourselves" *The Future of leisure Time* 

MAKING .

### A Global IP POWERHOUSE

The Bear Grylls

SAS TRAINED EVEREST PIONEER

GLOBAL MEDIA EMPIRE

32 markets reaching 420million

TESTED HIGHEST

appeal & awareness

4.5M

books sold

GLOBAL ADVENTURE ICON

**ONE BILLION VIEWERS** 

watched Running Wild withObama

7M 1.6M 1.4M





## Global TV Viewing



**60.7M** VIEWERS

**66.6M** VIEWERS

**290 M**VIEWERS

USA

**EUROPE** 

ASIA









Challenges come in all shapes and sizes.

By testing focus and control, by learning a new skill or pushing stamina and drive with a new activity, adventurers will be able to test self-belief and physical and mental agility.

### Attitudinal bullseye

#### YOUNG ADULT ADVENTURE SEEKERS

Adult credibility fuelled by 18-24 group

Seek adventure but don't consider themselves extreme enthusiasts (88% ADULTS)

Really high appeal & intention to visit BGA for this group



Where?

hec THEUK'S#1 VENUE

#### **BIRMINGHAM**

A young city with lots of universities

### HIGH 16-24s INDEX

21.8M (33%)

UK population within 2-hour travel time catchment

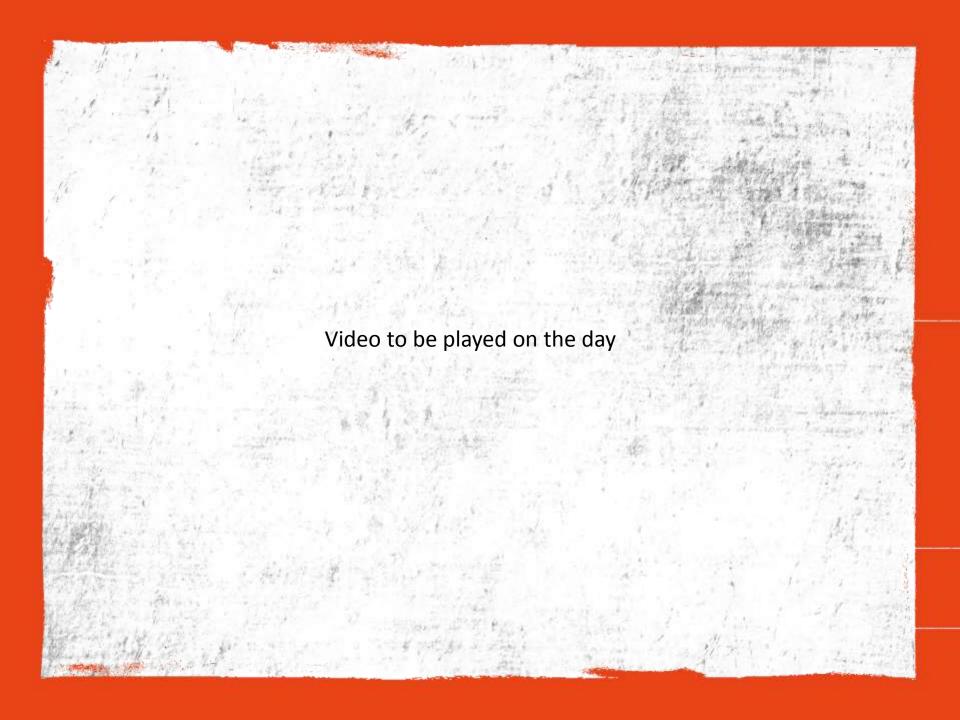




ALL OF THE MOST EXCITING, MOST EXHILARATING AND MOST INSPIRING

MENTAL & PHYSICAL CHALLENGES

BROUGHT TOGETHER IN ONE INCREDIBLE LOCATION





## WORLD'S FIRST ACTION PACKED ADVENTURE EXPERIENCE



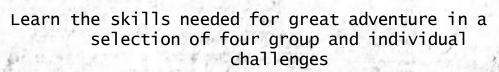
All guests enter

### **BASECAMP**





£25 for 4
activities +
digital
photos











# WORLD'S FIRST ACTION PACKED ADVENTURE EXPERIENCE

Visitors can then choose their greatest challenges from

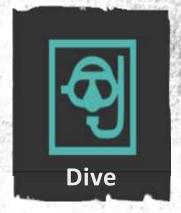
#### FOUR INCREDIBLE HEADLINE ACTIVITIES:



Conquer The Summits



Feel The Thrill Of Freefall Indoor Skydiving



Take On The Deep



Brave Great Heights











# WORLD'S FIRST ACTION PACKED ADVENTURE EXPERIENCE

The adventure continues in our

# THEMED RESTAURANT AND RETAIL STORE



















## Hope and Inspiration

"I have been so lucky to experience some of the toughest environments and challenges the world has to offer.

When your greatest fears are laid bare, you have to keep your nerve and dig deep. That "never give up spirit" is what I hope to inspire in as many people as possible through this huge endeavour.

The scale of challenges that can be found at The Bear Grylls Adventure are truly mind blowing and it allows millions of others to find the courage & tenacity to conquer their own Everest."





Model/ expectations TRAIL SUNDAN

Roll out potential Roll out decision







CHARDLING ENTERTAINMENTS 2019



#### **E-ONE LICENCE**





Near global exclusive license for location based entertainment

- o includes accommodation
- non exclusive China/Italy (until 2019)
- excludes UK
- Initial exclusivity to 2022 with extensions subject to roll out



Focus initial PPWoP format and in-park lands



Royalty dependent on format

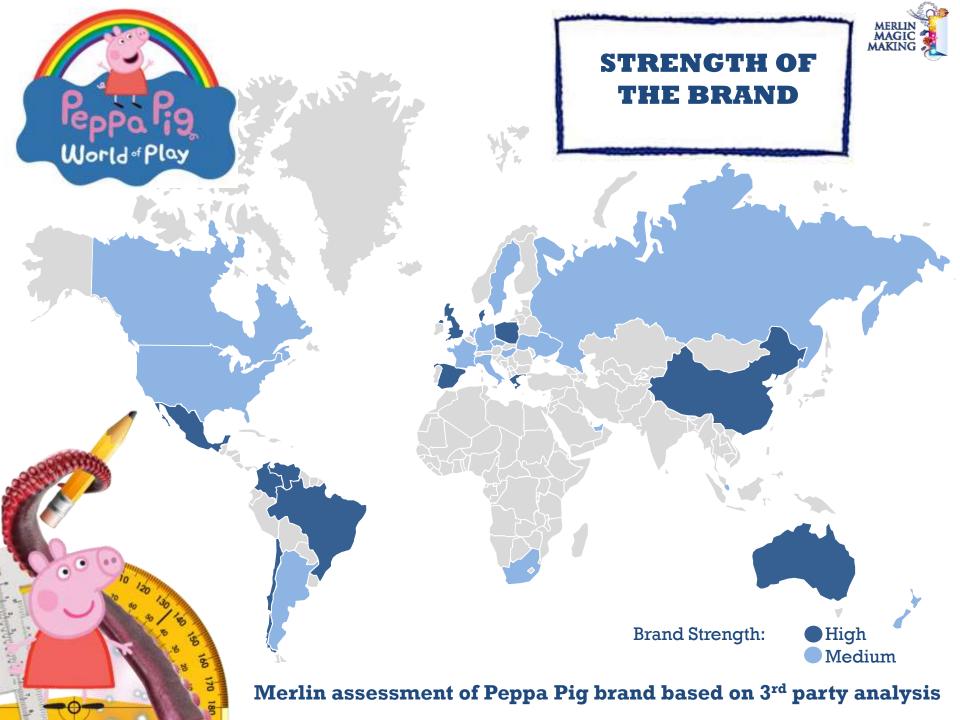
Stand alone attraction based on % of revenue

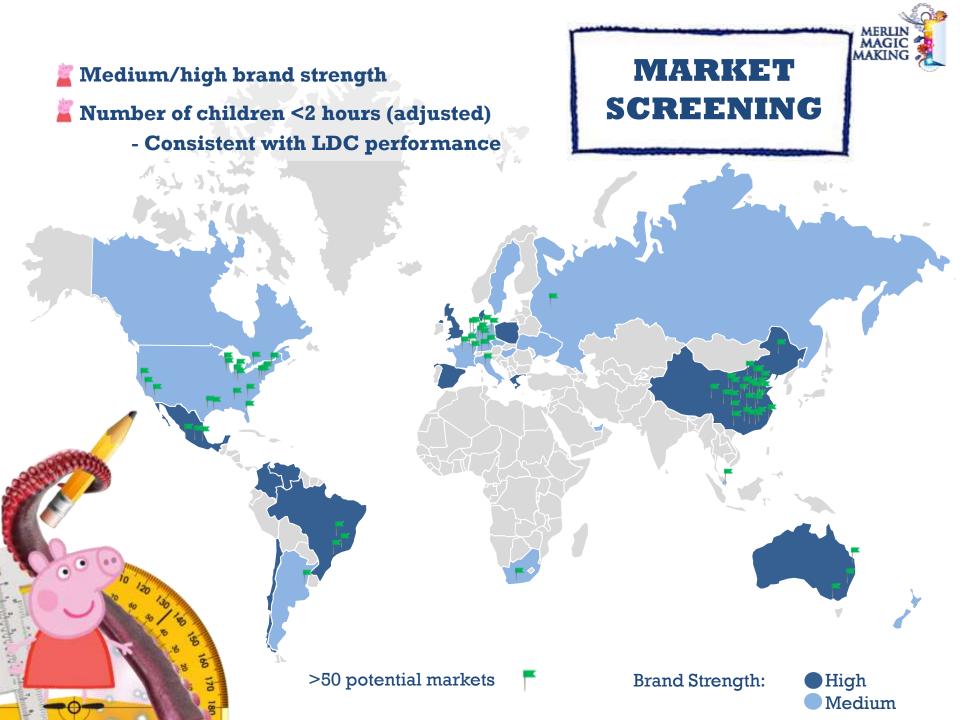


Protections and termination rights



















Clobal exclusive license for 'The Bear Grylls Adventure' concept

o Initial exclusivity to 2026, subject to roll out

- 0 10 year extension for each 4 attractions
- X Revenue-based royalty payment
- X Protections and termination rights

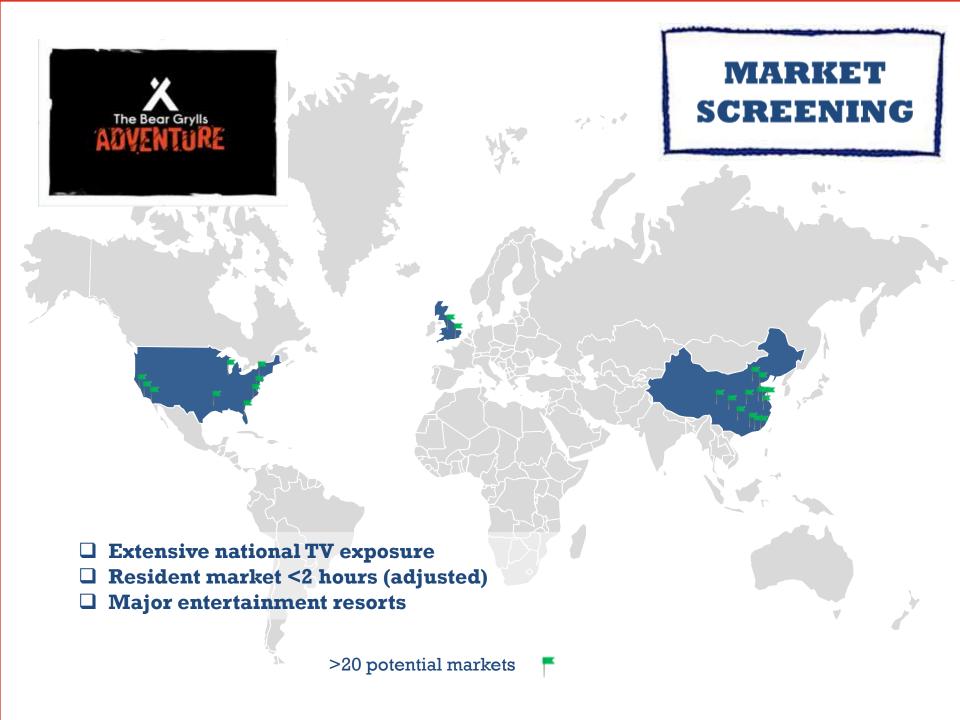




## **BG Viewers/Ad Value Worldwide**







Success Criteria



- ✓ Build to budget/quality
- ✓ Volumes and RPCs within expected range
- ✓ Guest satisfaction and feedback

- ✓ Margins within expected range
- ✓ IP approval
- ✓ Operationally sustainable

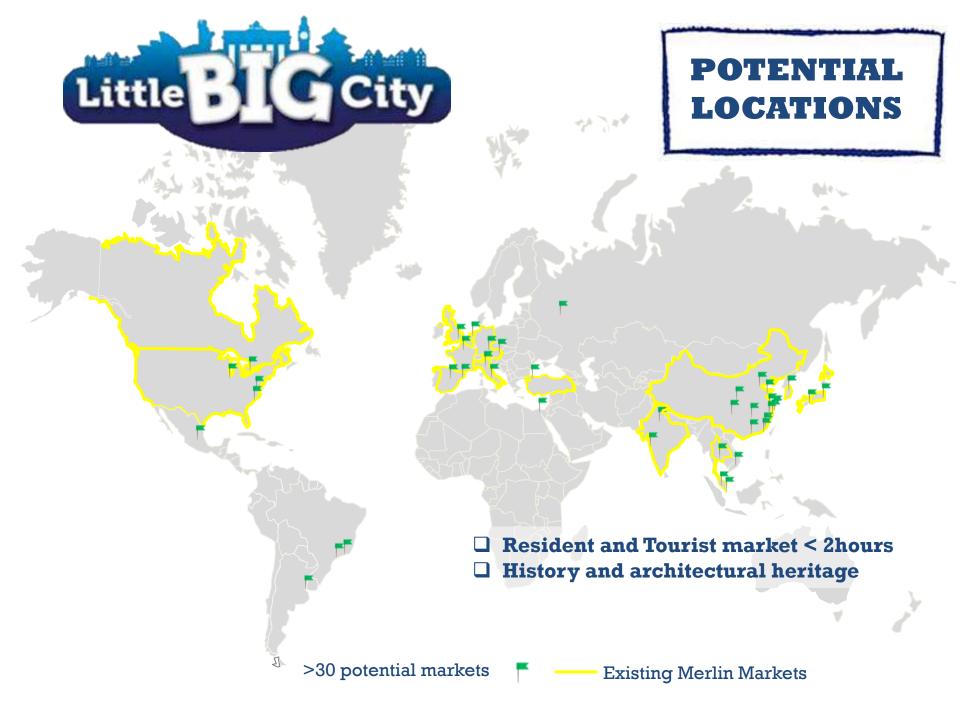
Primary commercial risks

- IP/marketing drives visitation
- 'Hero' activity take up at target RPC
- Demand profile allows adequate utilisation



















#### **Success Criteria**

- ☐ Build to budget/quality
- **Ø** BERLIN
- ☐ Guest satisfaction and feedback
- **Ø** BERLIN
  - Volumes and RPCs within expected range
- P BERLIN
- Margins within expected range
- **OBERLIN**

#### Primary commercial risks

- Dwell/engagement
- Rate of maturity in tourist market







## **Key Messages**



## **Key Messages**

**Merlin Magic Making** 

A unique, in-house resource supporting the business through four key activities

Extensive creative
expertise, industry
experience and technical

Scale and best practice sharing drives efficiencies

Trusted business partner for both Merlin and third-party brands

## **Key Messages**

**New Brands** 

Diversity and extend the Midway roll out Partnerships with two exceptionally strong third-party brands

Little BIG City – Merlin's take on a timeless concept; pleased with early results

If pilots prove successful, confident in global scalability





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